

Recessive

Synopsis by Andrew Prax

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The story begins with a young girl, Elizabeth Miller, taking a spelling quiz in her classroom, when suddenly, she begins to hear things. At first, it starts out as a low buzz, but quickly grows into *voices*. The voices of her fellow classmates, all grouped together, becoming unbearable, causing her to collapse to the floor, sobbing.

We are then introduced to her parents, at the family's farmhouse in the middle of nowhere. Thomas and Hannah Miller receive a call from the school, stating that something has happened with Elizabeth. With swiftness, like they've prepared for this, Hannah begins to pack up the house, grabbing their valuables: paperwork and four suitcases, three filled with necessities, the other with piles and piles of cash.

Thomas drives to the school and picks up Elizabeth, who is still uneasy and overwhelmed by the voices in her head. The two drive away, back home. The further they get from society, the lower Elizabeth's cries get. She begins to ask him questions, questions she shouldn't know to ask. Questions that are going through her father's head. Thomas is nervous by her ability to read minds, but not exactly surprised.

The family regroups at their home and packs up, leaving immediately, as if being chased by something.

They begin their road trip out of Washington State, making their first stop at a rundown car dealership, trading their truck for a cheap, barely salvageable minivan. Thomas pays cash to avoid filling out any paperwork. They drive off, leaving their truck behind.

Hours later, a group of SUV's arrive at the car dealership. Here we meet Draheim, our antagonist of the story. He poses as a friend of the Miller's seemingly worried about their whereabouts. Mike, the car dealership owner, answers his questions hesitantly, showing them the truck Thomas and his family left behind. Draheim's men search the truck, finding Elizabeth's childhood blanket. They bring it to the back of the convoy, to a box truck.

We enter inside the box truck, meeting Maria, a biochemist working for Draheim and the Mutt, a hairy creature, locked up in the back of the truck. Maria gives him the blanket, commanding him to track them down.

Back with the Millers, the family drives down the road in their rundown minivan until suddenly, a tire POPS. Thomas gets out to investigate and reenters the truck, explaining the situation to the family. From behind, they are suddenly struck by another car, one of Draheim's black SUVs. This impact sends them tumbling over the edge of the deep drop off, into the forest below.

In the overgrown forest, Thomas has been thrown from the windshield, while Elizabeth and Hannah remain strapped in the car. Men flood the forest, armed with guns. Draheim and Thomas meet... no

REUNITE. We can tell by Thomas' reaction to him that the two have history. Draheim reveals that they've had Thomas' whereabouts for years, waiting for the day Elizabeth developed her father's powers to make their move. Draheim reveals Thomas' real name, Alexander.

Elizabeth is taken from the car, but begins to stir, creating a high pitched ringing, causing the men to FREEZE, allowing Alexander and Elizabeth to escape. They stop at the overturned minivan, which has now been lit with flame and pull out Hannah, who has been mortally wounded, but doesn't realize it. She dies, and the two remaining Millers RUN.

They run through the forest until they come across a clearing in the woods, a small cabin. There they meet Isaac, who invites them to stay the night in his home, promising to take them where they need to go in the morning. Reluctantly, Alexander agrees.

The two get patched up from their wounds, eat something and sleep. Alexander gives some more insight on who the people hunting them are. Their name is FOEE (Foundation of Enhanced Entities), a group of scientists that test on people, including Alexander when he was a child, exposing them to foreign elements and entities.

Isaac, Elizabeth and Alexander spend some bonding time together until the clearing is surrounded by Draheim's men. Alexander and Elizabeth hide while Draheim greets Isaac at the door. Isaac is killed and the men enter the house. In the bedroom upstairs, the Mutt enters through the bedroom window, taking Elizabeth in his hands. Alexander runs upstairs, but is knocked out, Elizabeth being taken by Draheim and his men.

Hours later, Alexander and the Mutt have a conversation about Draheim and the Foundation's true intention with the two of them, Alexander stating that they deserve better. After the extended conversation, the Mutt, now revealed to be named Brennan, realizes that Alexander is right and joins forces with him to save his daughter.

Back at the Foundation's headquarters, Draheim and his scientists begin to experiment on Elizabeth, exposing her to a large, white monolith, with a pulsing blue energy.

Alexander and Brennan arrive at the Foundation, back to where Alexander was tested on as a child. The two enter the facility and kill a few guards, arming themselves. But they are too late, as the testing has already begun.

They enter the testing room, where Elizabeth has begun to float, imbued by the monolith's energy, her eyes glowing blue. Draheim explains that Alexander is too late and there is now nothing to be done. However, Elizabeth explodes with energy, causing a shockwave that sends Alexander flying backwards out in the hallway. This shockwave also kills Maria and the other scientists and wounds Draheim.

Alexander runs back for Elizabeth, carrying him in his arms, while he runs down the hallway, looking for Draheim. He shoots him in the leg and catches up. Draheim asks to be spared, but Alexander does not hesitate in killing him.

We jump forward a year, Alexander, Brennan, and Elizabeth now living peacefully on a farm in the middle of nowhere, similar to the beginning of the story. We fade to black.

Throughout the film, everytime Alexander is asleep or unconscious, we are given small pieces of his time at the Foundation; the experiments he underwent, how he escaped, etc.